

# Math 140 — Calculus 1

## Measurable Outcomes

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**Reference text:** Numbers in brackets refer to sections of Stewart, *Calculus*, eighth edition Early Transcendentals

**Note:** Outcomes marked **(Optional)** may appear on the final exam with the unanimous consent of all instructors.

### 1. Review

- 1(a) Simplify expressions involving exponents.
- 1(b) Use logarithms to solve exponential equations.
- 1(c) Use the properties of logarithms to simplify an expression.
- 1(d) **(Optional)** Model a periodic phenomenon as a sine wave, determining its amplitude etc.
- 1(e) Without a calculator, evaluate  $a^0$ ,  $\log_b(1)$ , and  $\sin \theta$  and  $\cos \theta$  for  $\theta = k\pi/2$  at least.

### 2. Slopes and rates of change

- 2(a) Approximate the slope of  $f(x)$  at a point graphically. [2.1]
- 2(b) Approximate the slope of  $f(x)$  at a point using a difference quotient. [2.1]
- 2(c) Find the average rate of change of a function from a table. [2.1]
- 2(d) Interpret the slope of a function as a rate of change / sensitivity, including units. [2.1]

### 3. Limits

- 3(a) Approximate a limit using a table. [2.2]
- 3(b) Distinguish between a finite limit, infinite limit, and no limit using a table. [2.2]
- 3(c) Approximate limits (including one-sided limits) from a graph. [2.2]

- 3(d)** Understand that  $\lim_{x \rightarrow a} f(x)$  does not depend on  $f(a)$ . [2.2]
- 3(e)** Determine the value of a limit given information about the corresponding one-sided limits. [2.2]
- 3(f) (Optional)** Use the Squeeze Theorem to evaluate a limit. [2.3]
- 3(g)** Find the limit of common functions at  $\infty$  and  $-\infty$ . [2.6]
- 3(h)** Find the limit of a ratio of functions at  $\infty$  or  $-\infty$  using formal algebraic manipulations. [2.6]
- 3(i)** Find the limit of a ratio of functions at  $\infty$  or  $-\infty$  using informal reasoning about “lower-order terms”. [2.6]

#### 4. Continuity

- 4(a)** Evaluate a limit using continuity. [2.3, 2.5]
- 4(b)** Evaluate the limit of a rational function by simplifying and then using continuity. [2.3, 2.5]
- 4(c)** Evaluate one-sided limits of a piecewise continuous function using continuity. [2.3, 2.5]
- 4(d)** Given that  $f(x)$  satisfies certain conditions, determine what other conditions are necessary in order for  $f(x)$  to be continuous. [2.5]
- 4(e)** Determine whether a given piecewise function is continuous at a point. [2.5]
- 4(f)** Determine the location and type of discontinuities of  $f(x)$  on  $[a, b]$ . [2.5]
- 4(g)** Use the Intermediate Value Theorem to write an argument that proves that a function has a root on a given interval. [2.5]
- 4(h)** Critique a given argument that uses the Intermediate Value Theorem. [2.5]
- 4(i) (Optional)** Use the Bisection Method and the Intermediate Value Theorem to approximate the root of a function to a given degree of accuracy. [2.5]

#### 5. The Derivative

- 5(a)** Evaluate the derivative of a function at a point using the limit definition. [2.7]
- 5(b)** Sketch a rough graph of  $f'(x)$  given a graph of  $f(x)$ . [2.8]
- 5(c)** Determine at which points a function is not differentiable, given its graph. [2.8]

- 5(d)** Interpret the meaning of  $f'(a)$  as a rate of change / sensitivity. [2.7, 2.8]

## 6. Derivative formulas

- 6(a)** Distinguish constants from non-constants. [3.1]  
**6(b)** Distinguish exponential functions from power functions. [3.1]  
**6(c)** Rewrite functions as powers of  $x$  when appropriate ( $1/x, \sqrt{x}$ ). [3.1]  
**6(d)** Implicitly use linearity when taking derivatives. [3.1]  
**6(e)** Take the derivatives of polynomials and power functions. [3.1]  
**6(f)** Take the derivative of exponential functions. [3.1]  
**6(g)** Take the derivative of trigonometric functions. [3.3]  
**6(h)** Take the derivative of logarithmic functions. [3.6]  
**6(i)** Use the product rule when appropriate. [3.2]  
**6(j)** Use the quotient rule when appropriate. [3.2]  
**6(k)** Distinguish between function composition and function multiplication. [3.4]  
**6(l)** Use the chain rule when appropriate. [3.4]  
**6(m)** Use implicit differentiation when appropriate. [3.5]  
**6(n) (Optional)** Use logarithmic differentiation to find the derivative of  $f(x)^{g(x)}$ . [3.6]

## 7. Applications of Derivatives

- 7(a)** Given the position function of an object, determine: [3.7]
- Its velocity
  - Its acceleration
  - When the object is moving up/down (forward/backward)
  - When the object is speeding up
  - The net distance traveled over a time interval
  - The total distance traveled over a time interval
- 7(b)** Solve an abstract related rates problem. (e.g. If  $y = f(x)$ , find  $dy/dt$  when  $x = 3$  and  $dx/dt = 5$ .) [3.9]  
**7(c)** Model a physical situation as a related rates problem. [3.9]  
**7(d)** Use the derivative to write the equation of a tangent line. [3.10]  
**7(e)** Use the tangent line / linearization to approximate a function's value at another point. [3.10]

- 7(f) **(Optional)** Use differentials to approximate how an error in  $x$  affects the error in  $f(x)$ . [3.10]
- 7(g) Write a logical argument that uses Rolle's Theorem to prove that a function has at most one root on a given interval. [4.2]
- 7(h) **(Optional)** Critique a flawed logical argument that misuses Rolle's Theorem. [4.2]
- 7(i) Use the Mean Value Theorem to bound  $f(b)$  given information about  $f(a)$  and about  $f'(x)$  on  $[a, b]$ . [4.2]
- 7(j) Model a physical situation in a way that it generates a problem like the above. [4.2]

## 8. Optimization

- 8(a) Find the local and absolute maxima and minima of a function from its graph. [4.1]
- 8(b) Determine the critical points of a function. [4.1]
- 8(c) Find the absolute maximum and minimum of a continuous function on a closed interval. [4.1]
- 8(d) Solve an abstract optimization problem with a two variable function and a constraint. [4.7]
- 8(e) Model and solve a physical optimization problem with a two variable function and constraint. [4.7]

## 9. Graphing with calculus

- 9(a) Determine where a graph is increasing / decreasing by analyzing the sign of  $f'(x)$ . [4.3]
- 9(b) Determine where a graph is concave up / concave down by analyzing the sign of  $f''(x)$ . [4.3]
- 9(c) Find the inflection points of a function. [4.3]
- 9(d) Use the First Derivative Test to classify a critical point as a local maximum, local minimum, or neither. [4.3]
- 9(e) Use the Second Derivative Test to classify a critical point as a local maximum, local minimum, or indeterminate. [4.3]
- 9(f) Sketch a piece of a graph with a given sign of  $f'$  and  $f''$ . [4.3]
- 9(g) Given a graph, determine the intervals where  $f'$  is positive and negative. [4.3]
- 9(h) Given a graph, determine the intervals where  $f''$  is positive and negative. [4.3]
- 9(i) Sketch the graph of a polynomial using information about  $f'$  and  $f''$ . [4.5]

- 9(j) Find the location of the vertical asymptotes of a function. [2.2, 4.5]
- 9(k) Find the location of the horizontal asymptotes of a function. [2.6, 4.5]
- 9(l) Sketch the graph of a rational function using asymptotes and information about  $f'$ . [4.5]

## 10. Antiderivatives

- 10(a) Calculate the antiderivative of a constant. [4.9]
- 10(b) Calculate the antiderivative of powers of  $x$ , including  $1/x$ . [4.9]
- 10(c) Calculate the antiderivative of exponential functions. [4.9]
- 10(d) Calculate the antiderivative of  $\sin x$  and  $\cos x$ . [4.9]
- 10(e) Implicitly use linearity when calculating antiderivatives. [4.9]
- 10(f) Solve the initial-value problem  $dy/dx = f(x)$ ,  $y(a) = b$ . [4.9]
- 10(g) Find the position of an object given its velocity function and one initial value. [4.9]
- 10(h) **(Optional)** Find the position of an object given its acceleration function and two initial values. [4.9]

## 11. Areas, Riemann Sums, and Definite Integrals

- 11(a) Approximate the area under a curve using a graph and a specified strategy. [5.1]
- 11(b) Approximate the accumulated change using a table of the rate of change. (e.g. estimate distance traveled given a table of velocity) [5.1]
- 11(c) Approximate the area under a curve using a Riemann sum, given a formula for  $f(x)$ . [5.1]
- 11(d) Evaluate a definite integral of a function using its graph and basic plane geometry (area of triangles, quadrilaterals, portions of circles). [5.2]
- 11(e) Approximate a definite integral using a Riemann sum with specified parameters. [5.2]

## 12. Fundamental Theorem of Calculus

- 12(a) Evaluate a definite integral of a linear combination of basic functions using the Fundamental Theorem of Calculus. [5.3]
- 12(b) Find the derivative of a function defined in terms of an integral, using the Fundamental Theorem of Calculus. [5.3]

- 12(c)** Evaluate an indefinite integral of a linear combination of basic functions. [5.4]
- 12(d)** Evaluate an indefinite integral of a product or quotient of functions by simplifying the integrand first. [5.4]
- 12(e)** Interpret a definite integral in terms of accumulated change. [5.4]
- 12(f)** Evaluate an indefinite integral in the form  $\int cf(g(x)) \cdot g'(x) dx$  using a substitution. [5.5]
- 12(g)** Evaluate a definite integral in the form  $\int cf(g(x)) \cdot g'(x) dx$  using a substitution. [5.5]
- 12(h)** Evaluate an indefinite or definite integral using a ‘linear shift’ substitution. (e.g.  $\int x^2\sqrt{2x+3} dx$ ). [5.5]

### 13. Applications of Integrals

- 13(a) (Optional)** Find the points of intersection of two curves, such as a line and parabola, two parabolas, or two functions of the form  $cx^n$ . [6.1]
- 13(b) (Optional)** Find the area between curves using a definite integral. [6.1]
- 13(c) (Optional)** Find the volume of a solid of revolution using disks or washers. [6.2]